



KNOWLEDGE ORGANISER

Art & Design

Year 9 - 2D Studies

Topic: Toys and Games

Key Knowledge

DEVELOP ideas: AO1

You will learn:

- The principles of Linear Perspective.
- Extension of critical studies through longer essay writing, extended research and presentation. Build on existing skills with comparative and recount/report writing.
- The role of the Renaissance in shaping Western art traditions.
- About Photo-realists and/or Cubist artists.

EXPLORE ideas: AO2

You will learn to:

- The basics of photographic composition and lighting.
- How to compose using cut-off, scale and the Rule of Thirds for spatial and pleasing effect.
- How to render with pencil, coloured pencil and in paint.

RECORD ideas: AO3

You will learn to:

You will study approaches to drawing and painting which focus on:

- How to create illusion of depth on a flat surface, using linear perspective.
- How to suggest form and depth through tonal and chromatic blending.
- How to record thoughts/observations in annotation.

Key Knowledge

PRESENT ideas: AO4

You will build on Year 8 learning to:

- Create a pleasing composition using Compositional principles of asymmetry -Rule of Thirds.

HOW DOES THIS LEARNING BUILD ON YEARS 7 and 8?

*Develops your understanding of colour theory from year 7 and 8 by adding the use colour to render form to colour theory.

*Develop your understanding of rendering using tone to create complex tonal analysis when rendering form.

*Develop your understanding of composition to include the rule of thirds and SPATIAL description through Linear Perspective.

*Build your confidence to write detailed visual and written investigations into artists' work

*Extend your use of the brush control tonal description.

POSSIBLE OUTCOMES: examples of excellence



Linear Perspective

Refers to the technique of creating an illusion of depth by depicting distant objects as paler, less detailed, and usually bluer than near objects.

Post-Impressionist

Art movement that developed in the 1890s. It is characterized by a subjective approach to painting, as artists opted to evoke emotion rather than realism in their work.³

Golden Section

The Golden Section or Ratio is a number, approximately 1.618, which is prevalent in nature, art, architecture, and design.

Optical blending

Merging created not through physical mixing of colours but by using the theory of perception of colour is called as optical blending or mixing.

Rhythm

Refers to a relationship between elements that creates a sense of harmony . Rhythm can be seen in patterns, in relationships between colours and shapes, and in repetitions of lines and forms.

Asymmetry

Refers to anything that isn't symmetrical. Balance is the visual principle of making a design appear equally weighted throughout the composition.

Spatial

The illusion of distance between elements on a flat surface.

Proportion

The size of one element, relative to another.



KNOWLEDGE ORGANISER

Art & Design
Year 9 - 3D Studies
Topic: 'Totems'

Key Knowledge

DEVELOP ideas: AO1

You will learn:

- About portraiture in relation to Western and Non-Western culture.
- Extension of critical studies through longer essay writing, extended research and presentation. Build on existing skills with comparative and recount/report writing.
- About the use and representation of totems in art.
- About the art of the North West Coast Native Americans/First Nation Peoples.

EXPLORE ideas: AO2

You will learn to:

- How to sculpt in clay.
- How to sculpt in recycled materials.
- How to use a mould/former.
- How to extend observations into abstracted designs.

RECORD ideas: AO3

You will learn to:

You will study approaches to drawing and painting which focus on:

- How to accurately plot proportions when drawing the human head.
- How to draw for design purposes, rendering design with tone/texture etc.
- How to record thoughts/observations in annotation.

Key Knowledge

PRESENT ideas: AO4

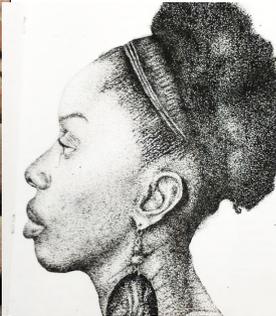
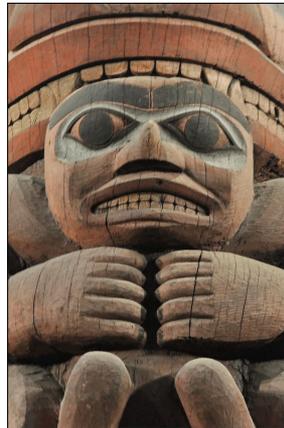
You will build on Year 8 learning to:

- Create more complex, sculpted and representational forms in clay and/or other modelling materials.

HOW DOES THIS LEARNING BUILD ON YEARS 7 and 8?

- * Build your understanding and confidence to draw more complex designs, including planned measurements.
- * Build your confidence to write detailed visual and written investigations into artists' work
- * Extend your use of clay and other media to sculpt.
- Extend your designing to incorporate abstraction.

POSSIBLE OUTCOMES: examples of excellence



Sculpture	A three-dimensional work of art made by a variety of means, including carving wood, chiseling stone, casting or welding metal, molding clay or wax, or assembling materials..
Armature	Sculpture support
Totem	a natural object or animal that is believed by a particular society to have spiritual significance and that is adopted by it as an emblem
First People and Native Americans	The original, indigenous inhabitants of North America and Canada.
Abstracted	Strictly speaking, the word abstract means to separate or withdraw something from something else. The term can be applied to art that is based on object, figure or landscape, where forms have been simplified.
Former	Something which acts as support for a material while it sets.
Proportion	The size of one element, relative to another.